Title: NETWORK SYSTEMS AND METHODS TO PULL VIDEO

## IN THE CLAIMS

Please amend the claims as follows.

 (Currently Amended) A system, comprising: at least one video display;

at least one video file server, each video file server including a number of video files, each video file including video content to be selectively displayed on the at least one video display:

at least one media server connected to the video file server over a network, each media server to communicate with one or more of the at least one video display;

a web client to communicate with each media server through the network to configure at least one playlist in the media server, each playlist including a list of identifiers of video content in the video file server and logical actions related to playing the playlist, wherein the logical actions include direct controls over the presentation of the video content; and

each media server configured to:

execute the playlist to control video content on the video display,

pull video content over the network from two or more video files according to the playlist, and

convert the pulled video content into a video output signal suitable for display as a function of the logical actions in the playlist.

- 2. (Cancelled)
- (Previously Presented) The system of claim 1, wherein the logical actions execute in the media server as a decision tree.
- 4. (Previously Presented) The system of claim 3, wherein the media server executes the at least one playlist based on the logical actions in the playlist, and wherein the logical actions are configured at least in part by the web client.

- (Original) The system of claim 4, wherein the logical actions are configured at least in part in real time by a user using the web client.
- (Original) The system of claim 4, wherein logical actions further include inputs external
  to the media server.
- 7. (Previously Presented) The system of claim 1, wherein the logical actions further include a timed duration of playing the files.
- (Previously Presented) The system of claim 1, wherein the logical actions further include a time to initiate playing the files.
- (Previously Presented) The system of claim 1, wherein the logical actions further include a time to terminate plaving the files.
- (Previously Presented) The system of claim 1, wherein the logical actions further include a number of times to play the files.
- (Original) The system of claim 6, wherein the inputs external to the media server are mapped into application specific commands according to the format of the video file.
- (Original) The system of claim 11, wherein the inputs external to the media server include a motion sensor.
- (Original) The media server of claim 11, wherein the inputs external to the media server include a proximity sensor.
- 14. (Original) The system of claim 1, wherein the video file further includes audio content.

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- 15. (Original) The system of claim 1, wherein the video content includes any combination from the set of Power Point, J-Peg, Video Clip, or Web formats.
- (Currently Amended) A media server, comprising:

a memory to store at least one playlist, each playlist including:

a list of identifiers for video files, each video file including video content to be selectively displayed on at least one video display;

a file server location of the video files; and

logical actions related to playing the selected video content, wherein the logical actions include direct controls over the presentation of the video content; and

a processor executing software to execute the playlist and retrieve the selected video content from two or more video files over a network according to the playlist and to function as a conversion agent to translate the selected video content into a video signal suitable for display as a function of the logical actions in the playlist.

- 17. (Original) The media server of claim 16, wherein the processor executes the at least one playlist based on the logical actions and wherein the logical actions depend in part on inputs external to the media server.
- 18. (Original) The media server of claim 17, wherein the inputs external to the media server are mapped into application specific commands depending on the format of the video file.
- 19. (Original) The media server of claim 18, wherein the application specific commands include any combination from the set of Play, Restart, Pause, Stop, Rewind, Fast Forward, Next File, Next Slide, Previous Slide, Mouse Click, Hyperlink and Go To New Playlist.
- (Original) The media server of claim 19, wherein the inputs external to the media server
  include messages received from the network.

- 21. (Original) The media server of claim 19, wherein the inputs external to the media server include one of a proximity sensor and a motion sensor.
- (Original) The media server of claim 19, wherein the inputs external to the media server include a prompt.
- (Original) The media server of claim 16, wherein the at least one playlist is stored on the media server.
- 24. (Original) The media server of claim 16, wherein the media server includes a memory canable of storing a video file.
- 25. (Currently Amended) A method of distributing video information, comprising: from a first network location, configuring a playlist of video files, the video files being stored in at least one second network location connected to the first network location via the network and the playlist configured in a third location; and

from [[a]] the third network location, connected to the first and second network locations via the network, executing the playlist, including:

pulling video content associated with two or more video files from the second network location over the network according to the playlist;

translating the video content at the third network location into a video output signal suitable for display; and

executing logical actions <u>included</u> in the playlist, <u>wherein the logical actions</u> <u>include direct controls over the video</u> associated with initiation of display and termination of display of the two or more video files.

- (Cancelled)
- 27. (Previously Presented) The method of claim 25, wherein executing logic actions includes the third location receiving external inputs that are mapped into application specific commands.

- (Original) The method of claim 27, wherein executing logic actions includes the third location receiving logic actions from the first location.
- (Original) The method of claim 27, wherein the application specific commands include any combination from the set of Play, Restart, Pause, Stop, Rewind, Fast Forward, Next File, Next Slide, Previous Slide, Mouse Click, Hyperlink and Go To New Playlist.
- (Original) The method of claim 25, wherein the first network location includes a web client.
- 31. (Original) The method of claim 25, wherein the second network location includes a video file server
- 32. (Original) The method of claim 25, wherein the third location includes a media server.
- 33. (Original) The method of claim 32, wherein the first network location includes a computer and configuring a playlist includes:

downloading an existing playlist from the media server at the third location to the computer;

editing the playlist; and

uploading the edited playlist from the computer to the media server.

34. (Currently Amended) A system, comprising:

at least one video file server, the video file server including a number of video files, each video file including video content to be selectively displayed;

a plurality of media servers communicatively coupled to the video file server over a network, each media server communicatively coupled to at least one video display;

a web client to communicate with each media server through the network to configure a playlist on each media server, each playlist including a list of identifiers of video content in the Title: NETWORK SYSTEMS AND METHODS TO PULL VIDEO

video file server and logical actions related to playing the playlist, wherein the logical actions include direct controls over the presentation of the video content; and

each media server configured to:

execute the playlist to control video content on the video display;

pull video content over the network from two or more video files according to the playlist; and

convert the pulled video content into a video output signal suitable for display on the video display as a function of the logical actions in the playlist.

- 35. (Previously Presented) The system of claim 34, including a plurality of video file servers communicatively coupled to the network, wherein a media file server is configured to pull video content over the network from more than one video file server according to a video file server identifier included in the playlist.
- 36. (Previously Presented) The system of claim 34, wherein the web client is configured to access the playlist on a media server interactively while the playlist is executing.